

当导入活字格文件时，在设计器上传的图像或文件不能导入

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1. 描述

插件支持将文件或图像上传至活字格，在IBuilderContext中有一个文件夹路径，可以包含上传的文件或图像，用户甚至可以基于它将其插件文件夹组合在一起。因此，当您活字格文件导入到另一个文档时，除非插件实现了接口INeedUploadFileByUser，否则文件或图像不会被导入到新文档中。



2. 示例代码

下面的示例中使用了INeedUploadFileByUser接口。

```
namespace Carousel
{
    [Designer("Carousel.CarouselDesigner,Carousel")]
    public class Carousel : CellType, INeedUploadFileByUser
    {
        public List<ImageInfo> ImageInfos
        {
            get; set;
        }

        /// <summary>
        /// forguncy
        /// ;
        ///
        /// </summary>
        /// <param name="context"></param>
        /// <returns></returns>
        public List<FileCopyInfo>
        GetAllFileSourceAndTargetPathsWhenImportForguncyFile(IFileUploadContext
        context)
        {
            var list = new List<FileCopyInfo>();
            if (ImageInfos != null)
            {
                foreach (var imageInfo in ImageInfos)
                {
                    if (string.IsNullOrEmpty(imageInfo.Name))
                    {
                        continue;
                    }
                    list.Add(new FileCopyInfo()
                    {
                        //based the source document upload folder, then
                        combine the plugin folders you custom defined together.
                        SourceFileFolder =
                        Path.Combine(context.GetForguncyUploadFilesRelativePath(context.SourceDo
```

```

cumentFolder), "CarouselCellType", "Images"),
        SourceFileName = imageInfo.ImagePath,
        //current document upload folder, then combine
the plugin folders you custom defined together.
        TargetFileFolder =
Path.Combine(context.GetForguncyUploadFilesFolderLocalPath(),
"CarouselCellType", "Images"),
        TargetFileName = imageInfo.ImagePath
    });
    }
}
return list;
}
/// <summary>
/// forguncy
///
/// </summary>
/// <param name="context"></param>
/// <returns></returns>
public FileUploadInfo
GetUploadFileInfosWhenSaveFile(IFileUploadContext context)
{
    var result = new FileUploadInfo()
    {
        //current document upload folder, then combine the
plugin folders you custom defined together.
        UploadFileFolder =
Path.Combine(context.GetForguncyUploadFilesFolderLocalPath(),
"CarouselCellType", "Images")
    };
    if (ImageInfos != null)
    {
        foreach (var imageInfo in ImageInfos)
        {
            if (string.IsNullOrEmpty(imageInfo.ImagePath))
            {
                continue;
            }
        }
    }
    result.AllUsedUploadFilePaths.Add(imageInfo.ImagePath);
}
return result;
}

public class ImageInfo
{
    public string Name { get; set; }
}

```

```
        public string ImagePath { get; set; }  
    }  
}
```

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